

FIG 1

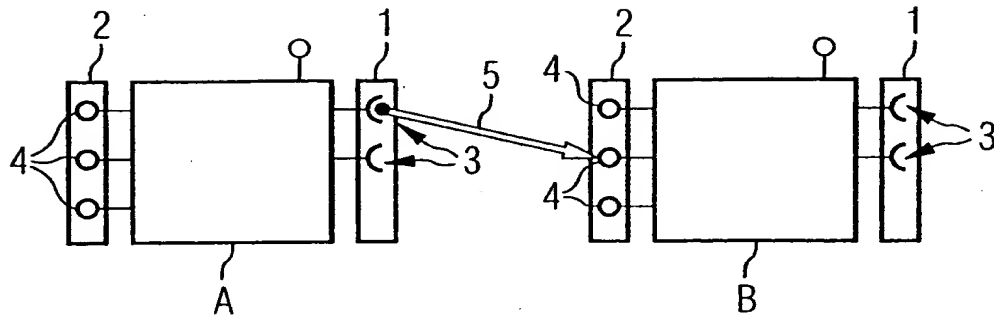


FIG 2

CompA.MethodEvent3				CompB.Method4	
Parameter	Typ	Konstante	Typ	Parameter	Typ
P31	long			P44	long
P32	double			P42	double
P33	char*				
		K1: 100	long	P41	long
		K2: "Hello World"	char*	P43	char*

FIG 2a

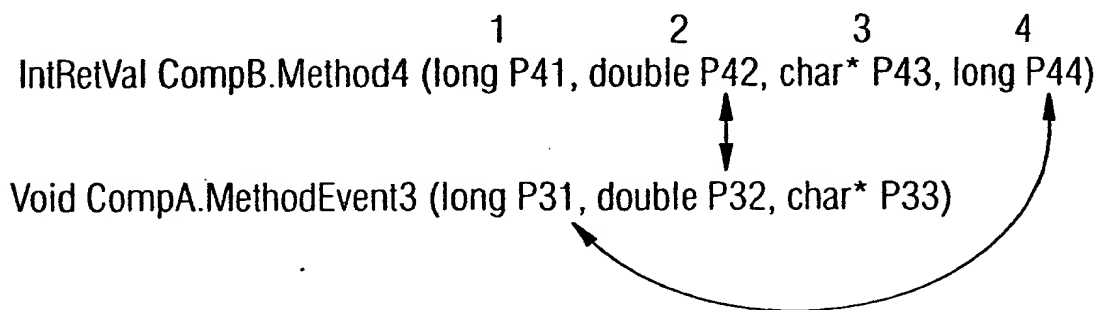


FIG 3

```

1  CompA_EventOne_Sink(int AP1, float AP2)
   (
       char    *BP1 ;
       long    BP2 ;
5      double  BP3 ;

       BP1 = "Hello World" ;
       BP2 = AP1 ;
       BP3 = AP2 ;
10     CompB_MethodOne(BP1, &BP2, BP3) ;
   )

```

FIG 4

```

1  ...
   <Event>
   CompA.EventOne, int P1, float P2
   < / Event>

5  ...
   <Method>
   CompB.MethodOne, [IN] char *P1, [INOUT] long P2,
                       [in] double P3
   < / Method>

10 ...
   <Connection>
   CompA.EventOne Calls CompB.MethodOne, "Hello World",
                       CompA.EventOne.P1, CompA.EventOne.P2)
   < / Connection>

15 ...

```

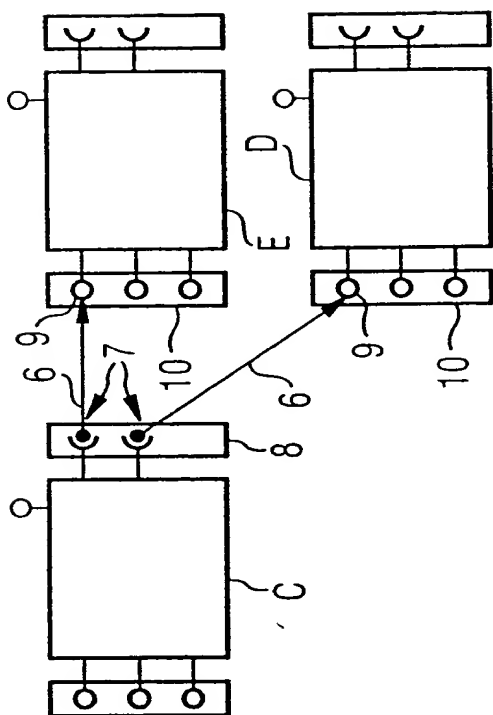


FIG 5

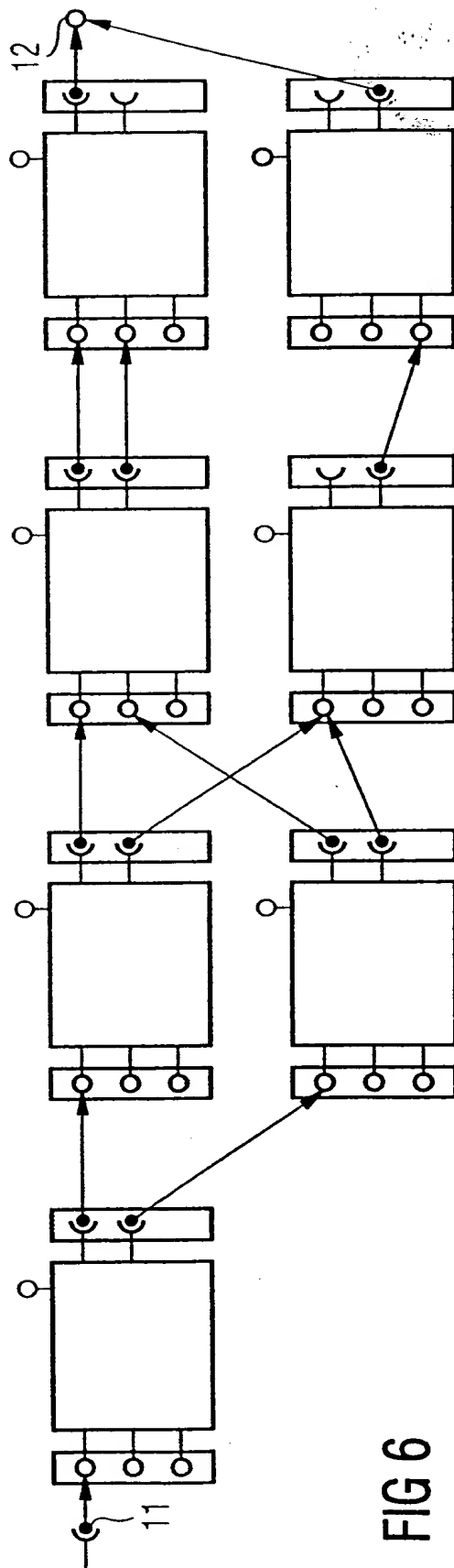


FIG 6

FIG 7

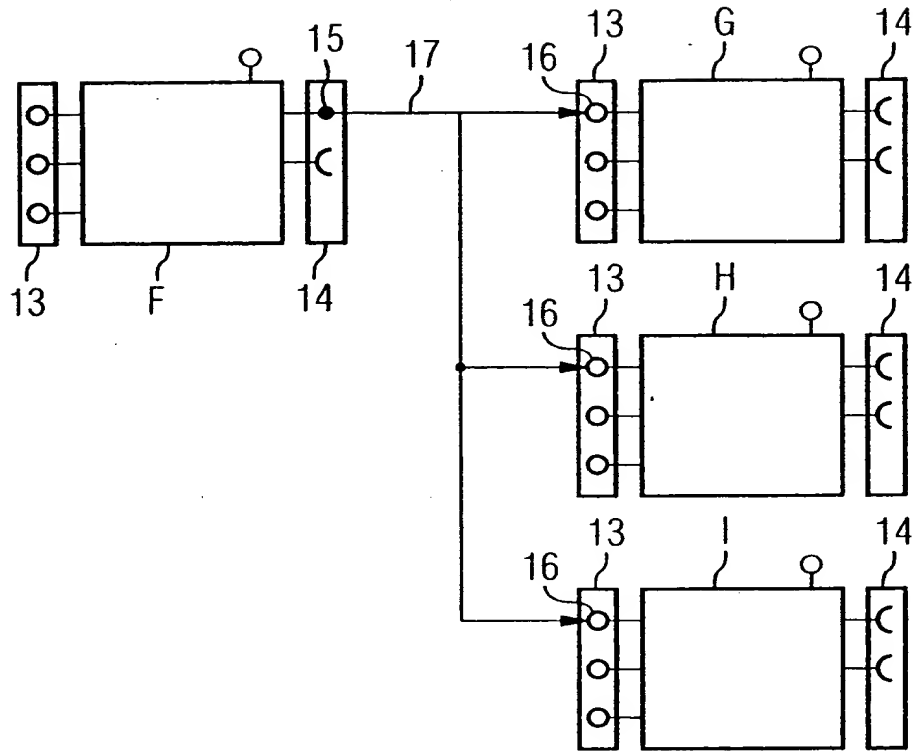
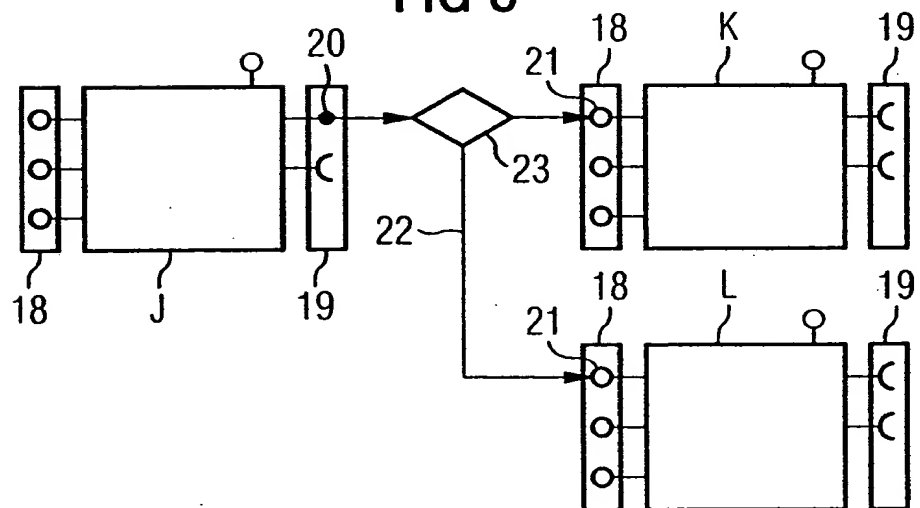


FIG 8



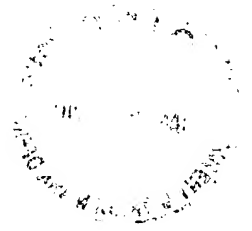


FIG 9

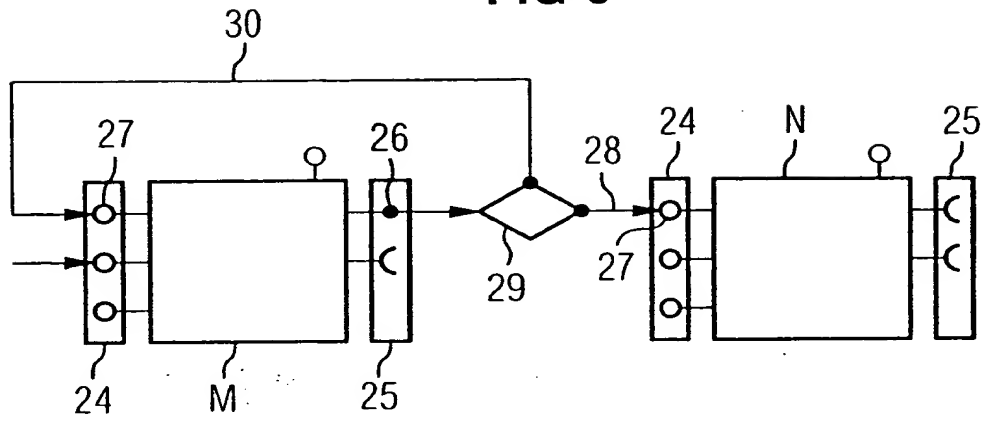


FIG 10

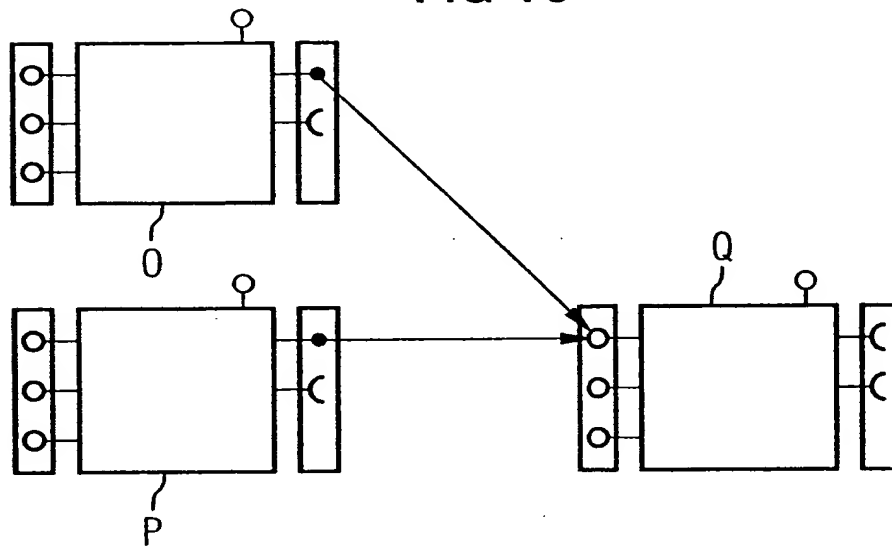


FIG 11

